



2018 General Rules

These Rules pertain to all classes and spectators unless otherwise stated.

1. One driver in each car must wear a working raceciever. No two way communication devices.
2. Must be 12-15 years old with parents signature in Junior FWD class. 16 years old with parents signature or older to run FWD, Cruiser, Stock, Pro-Stock, Hobby Stock; 18 years old to run Open class, and 45 to run Seniors.
3. Approved helmets, fire jacket/coat, neck restraint/rolls and long pants are mandatory and must be worn on the track at all times. Highly Recommend Full Fire Suit.
4. After having registered, driver has waived all rights to claim in case of injury received entering, on the track, or in the pit area.
5. All cars must be in pit area half hour prior to the start of the race. Any driver showing up late must be placed in a heat at the official's discretion. Pits open 2.5 hrs prior to the start of the race.
6. Must have a place to hook a chain front and back of your race car. (tow hooks)
7. Mandatory enclosure in driver's compartment of all electrical, fuel, and oil in rubber lines or steel pipe.
8. Wire screen mandatory on driver half of windshield and a window net on any driver's door. No wire screen or plastic netting allowed.
9. No mirrors what so ever allowed in any class.
10. IF IT DOESN'T SAY IT, DON'T DO IT.

Track Rules: Officials Decisions Are Final

1. All cars must stay on traveled portion of the track. If your car goes off the track, slow down and re-enter the track as close to the place of leaving as possible and do not pass any cars off the track.
2. Cars are only allowed on the track during a race, hot laps or as directed by officials.
3. Cars are only able to pit during a feature in the designated area when allowed to do so, which will be made aware to all drivers by officials each night. Any car leaving the track before the end of a race, unless under a yellow light, will be disqualified for the rest of the night.

4. No work is able to be done on the cars once the race has started.
5. No profanity on cars.
6. All cars must take a green flag in a heat race to be qualified for a feature event.
7. No substitution of drivers or cars will be allowed once you take the green flag in a heat race.
8. Must make at least a lap in the heat race to get your attendance points for that night.
9. Running on a flat tire is only allowed in the main. Once the tire falls off you will be given the equipment flag no matter what position you're in.
10. If your car is smoking excessively under a green flag, according to officials, you will be equipment flagged.
11. Both bumpers must remain on at all times or you will be equipment flagged at officials discretion. If any part of the bumper touched the ground you will be equipment flagged at officials discretion for that race. Bumper covers are not considered part of your bumper if they come off during the race.
12. Ignoring flags. If you chose to ignore flags, you will be disqualified for that night and lose all points and money for that night.
13. No riding on cars. For the safety of all, riding on cars will not be tolerated. If you are caught with someone riding on your car you will lose pay for that night.
14. During a race, if the same car is involved and/or causes 3 reds/cautions, they will be disqualified.
15. During a race, if you intentionally pull into the main racing line and cause a red/caution, you will be disqualified.

16. PROTEST RULE

You may protest a car in your class. This will cost \$50. If car protested is found legal, the driver will receive \$30 and Warren County Speedway will receive \$20. If the car protested is found illegal, the car will be disqualified, stripped of points and prize money for that event. Also, the person who protested will receive \$30 back and Warren County Speedway will receive \$20. All protests have to be made within 15 minutes after their feature event. The officials will deem legal/illegal during this process.

17. All "new cars" from other tracks that come on a regular points night will be exempt from their class rules for one time only. Unless safety is a factor. This is to try and draw more cars to our facility.

Race Rules: Officials Decisions Are Final

1. Flags.

- A. Green – Race is under way.
- B. Red – Stop! No questions.
- C. Black – Leave The Race, Rule Violation, Equipment Failure.
- D. Yellow– Caution. Slow down. Can leave track under official direction.
- E. White – Final lap.
- F. Checkered – Race Completed.

2. Car Signs – Sign must be minimum of 12” and maximum of 16”

- 3. In case of accident before completion of the first lap, race will restart with cars in original position.
- 4. Must have at least 4 entries in each class to receive points for that event.
- 5. If an accident occurs during the race, the race will be judged by the spotters.
- 6. Cars involved in accidents, will be able to return to the back of the lineup if able to.
- 7. No deliberate door hits. This will result in immediate expulsion. If you push a car and it rolls over, you will be black flagged for the night.
- 8. Black Flags: If you receive a black flag in your heat, you are done for that race. You may advance to an LCQ or feature in last position only. If you receive a black flag in the feature, you are done for the night as well as no points or prize money.
- 9. Only officials are allowed on the racetrack during and after the races. Drivers, Pit Members, and Family Members coming onto the track will not be allowed at the next event if violated.
- 10. Any car found to be in non-compliance in the officials opinion, even after tech inspection and allowed in the pits, will be disqualified. If protested during the race, officials will re-check the car. Cars that are disqualified will not be able to participate in any other races and will forfeit all points, money, and entry fees for that night.
- 11. If less than 2 laps remain from the completion of the race and a red flag occurs, we will score based on the last completed lap, but will run a green, white, checkered to finish the race.
- 12. The line-up will be posted on the line-up board. **YOU** are responsible to know when your race is and to be there on time. No one will come get you. Be lined up in staging area one race prior to the white flag on the track. If you are not there, the line-up official has the right to place you in the back of that race.

Pit Rules

- 1.** Pit passes are mandatory.
- 2.** No intoxicating substances of any kind allowed in the pit area.
- 3.** All persons in the pit area will follow instructions of the Staff. No Exceptions.
- 4.** Pit area will open 2.5 hours prior to the start time for that day.
- 5.** All cars must be in pit area half hour prior to the start time for that day. Any driver showing up late will be placed in the tail of a heat at the official's discretion.
- 6.** One tow vehicle and one racecar allowed in pits.
- 7.** No racing or ramming around in the pits.
- 8.** Once teched in, a car will not be allowed to leave the pit area except to enter and exit the racetrack during designated races. If this occurs, you will be disqualified for that night.
- 9.** Persons receiving a pit pass are advised that doing so they have waived the right to claim injury while in pit area or track.
- 10.** All cars must be removed from the pit area within two hours of the last feature or become property of the Warren County Speedway. Valid entry receipt must accompany cars removed.
- 11.** No engine claim in any class.
- 12.** Drivers are responsible for themselves, people in their pits, and their families. No drivers are allowed out of their cars on the track, unless it's from dangerous circumstances. Drivers must keep all safety gear on while on track. Penalties will be disqualification for that night as well as the next race.
- 13.** Stay out of other people's pits and trailers. Absolutely No fighting.
- 14.** Any unsportsmanlike conduct; meaning physical assault, verbal assault, and any manner detrimental to our sport/race track will be judged by the track manager/promoter and Warren County Speedway Officials.